



EPE Schools Football League Rules

Format:

- 1) 6 v 6
- 2) Each team to bring a minimum of 5 players and a maximum of 15 player to a game
- 3) Where 1 team has 5 players both teams play with 5
- 4) Where a team only has 4 players this results in a forfeit.
- 5) A friendly may still take place where players are shared across teams to ensure the children still get to play
- 6) All participants must be member of the school they are representing and in year 3-6
- 7) Mix Gender
- 8) Match Length: All fixtures are a double header. Two matches 2 halves of 10mins. 2-minute turnovers/manager team talks. (Total game time 40mins, Match one= First two halves of 10 minutes. Match two = Second 2 halves of 10 minutes)
- 9) Point system: 2 points for a win 1point for a draw, 0 points for a loss.

Game rules:

1. **Kick-off:**
 - 1.1. Decided by coin toss.
 - 1.2. Team not taking kick off must be in their own half and 5 yards away from the player taking kick off.
 - 1.3. Kick off taken after a goal is scored.
2. **Offsides:**
 - 2.1. No offside rule.
3. **Back passes not allowed:**
 - 3.1. Keeper cannot pick up the ball if deliberately passed to them from a teammate.
4. **Goal kicks:**
 - 4.1. Opposition team not allowed to be within the final third of the team taking the goal kicks.
 - 4.2. Can be played over head height.
 - 4.3. The ball must not be moving.
 - 4.4. The ball can be placed anywhere within the semi-circle.
5. **Goalkeeper:**

- 5.1. May throw the ball over head height after catching in open play. (Headers only allowed on the first touch after the ball is thrown any headers thereafter will be penalised)
6. **Players:**
 - 6.1. Players from either team are allowed to be in either goal semi-circle.
7. **Slide Tackles:**
 - 7.1. No slide tackles.
 - 7.2. slide tackles result in a free kick to the opposing team.
 - 7.3. Sliding tackles in the box that make contact results in a penalty to the Opposing team.
 - 7.4. Slide tackles in the box that do not make contact result in an indirect free kick to the opposition.
8. **Overhead height rule:**
 - 8.1. No overhead height during open play.
 - 8.2. Set pieces may be over head height.
9. **Heading:**
 - 9.1. No heading unless it's the first touch after a set piece is taken. A ball headed thereafter will be penalised with a free kick.
 - 9.2. Heading the ball in open play will result in a free kick.
 - 9.3. Heading the ball in defensive box results in an indirect free kick where the header took place.
 - 9.4. Headers that prevent the ball crossing the goal line result in a penalty
 - 9.5. Headers only allowed on first touch after set pieces- goal kicks, corner kicks, throw ins, free kicks, Goalkeeper throws.
10. **Restarting play Kick ins /Throw-ins:**
 - 10.1. Both Passing in with feet and throw ins are allowed.
 - 10.2. The foul throw rule is active when opting to throw.
11. **Free kicks:**
 - 11.1. Opposing team 5 yards back from taker.
 - 11.2. Can be over head height.
12. **Corner kicks:**
 - 12.1. Opposing team 5 yards back from take.
 - 12.2. Can be over head height.
13. **Penalties:**
 - 13.1. Penalty taker only permitted 2 steps before striking the ball.
 - 13.2. keeper must have one foot on the goal line when penalty is taken.
 - 13.3. Incorrect penalties or keeper position result in a penalty retake.
 - 13.4. On the third fault from the penalty take the ball is given for an opposition goal kick.
 - 13.5. On the third fault from the Goalkeeper a goal is awarded.